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NEW QUESTION: 1

Which of the following are lagging indicator metrics?

(choose the best three answers)

- A. Velocity.
- B. Cycle Time.
- C. Work in Progress.
- D. Throughput.
- E. Work Item Aging.

Answer: A,B,D (LEAVE A REPLY)

Lagging indicator metrics are metrics that provide information about past performance:

1.Velocity (Option A): This is a measure of the amount of work a Scrum Team completes in a Sprint. It is a lagging indicator because it reflects what has been done rather than predicting future performance.

2.Cycle Time (Option B): This metric measures the time taken to complete a work item from start to finish. It is a lagging indicator because it provides data on how long work items took to complete in the past.

3.Throughput (Option D): This refers to the number of work items completed in a given period. Like Velocity, it reflects past performance and is considered a lagging indicator.

Work in Progress (Option C) and Work Item Aging (Option E) are not lagging indicators:

*Work in Progress (C): is a current state metric that indicates how much work is currently in progress.

*Work Item Aging (E): is a leading indicator, providing insights into how long a work item has been in progress, helping predict delays or bottlenecks

NEW QUESTION: 2

True or False: In a flow-based system, the number of tasks is not necessarily limited, rather the amount of value-generating work items is limited.

- A. True
- B. False

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 3

Who must change the Work in Progress (WIP) Limits in the Definition of Workflow when urgent work emerges from the Sprint?

(choose the best answer)

- A. The Developers.
- B. The Product Owner.
- C. The Scrum Master.
- D. No one. Urgent work is not a reason to change WIP Limits.
- E. No one. WIP Limits cannot be modified during a Sprint.

Answer: D ([LEAVE A REPLY](#))

In Professional Scrum with Kanban, the Work in Progress (WIP) limits are set as a policy to maintain a sustainable flow of work. Urgent work emerging does not automatically warrant changing these WIP limits; instead, the team should first discuss how to accommodate the urgent work within the existing constraints.

Modifying WIP limits for urgent work could undermine the benefits of a controlled flow, which is why urgent work should not be a reason to change WIP limits during a Sprint

NEW QUESTION: 4

According to Little's Law, which of the following statements is true if a team reduces its Work in Progress (WIP) limit? (choose the best two answers)

- A. Average time between starting and finishing (cycle time) of Product Backlog items will likely decrease.
- B. In a given time period, the average number of Product Backlog items (throughput) completed will likely increase.
- C. Value of each backlog item completed likely will go up.
- D. Quality of work completed will likely increase.

Answer: A,B ([LEAVE A REPLY](#))

NEW QUESTION: 5

When using Kanban in Scrum, a team needs to use which of the following four metrics of flow? (choose the best four answers)

- A. Lead Time
- B. Work Item Age
- C. Work in Progress (WIP)
- D. Throughput
- E. Cumulative Flow Diagram (CFD)
- F. Cycle Time

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 6

The Cumulative Flow Diagram is most helpful in visualizing which of the following two metrics? (choose the best two answer)

- A. Throughput.
- B. Work in Progress (WIP) trends.
- C. Cycle Time trends and distributions.
- D. Where active items are in the workflow and the typical cycle times for the team.

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 7

True or False: In Kanban, it is better to focus limits on the amount of value-generating work items than the number of tasks.

- A. FALSE
- B. TRUE

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 8

In the middle of a Sprint, a Product Owner has requested the Developers to add a new urgent item to their Sprint Backlog. The team is currently at their WIP Limit.

Which would be the two most appropriate responses? (choose the two best answers)

- A. Add the urgent item to their Sprint Backlog but only start working on that new item when enough room frees up.
- B. Take on the urgent item as an exception to the WIP Limits, pushing this item along on top of the existing flow and note a WIP exception.
- C. Reject the urgent item because the WIP Limits do not allow it. Tell the Product Owner to wait until the next Sprint.
- D. Adjust the WIP Limits to allow for taking on the extra item and update their definition of Workflow.

Answer: A,B ([LEAVE A REPLY](#))

NEW QUESTION: 9

What is true about the Sprint Goal if the Developers reserve capacity for unplanned work during an upcoming sprint?

(choose the best answer)

- A. The Sprint Goal no longer helps the Developers. They do not know what they will be working on.
- B. The Developers should never reserve more than 5% capacity for unplanned work. It is inefficient if the Developer's forecast does not take into account all of their capacity.

C. The Sprint Goal becomes more important. It can help the Developers maintain their focus as new Product Backlog items are brought into the Sprint Backlog.

Answer: C (LEAVE A REPLY)

When Developers reserve capacity for unplanned work during a Sprint, the Sprint Goal becomes even more crucial. It serves as the guiding objective that aligns the team's focus amidst uncertainties or when unplanned work is introduced. By having a clear Sprint Goal, the Developers can ensure that any new items brought into the Sprint Backlog still align with the overarching objective of the Sprint, helping them maintain focus and coherence in their efforts throughout the Sprint

NEW QUESTION: 10

What might be considered during the Sprint Retrospective once a team decides to supplement their Scrum with Kanban?

(choose the best answer)

A. Workflow.

B. Current policies.

C. WIP Limit.

D. Metrics and charts such as Cumulative Flow Diagram, Cycle Time Scatterplot, and Work Item Aging.

E. All of the answers.

Answer: E (LEAVE A REPLY)

During the Sprint Retrospective, once a team decides to supplement their Scrum with Kanban, all the mentioned elements might be considered:

*Workflow: To ensure it aligns with Kanban practices.

*Current policies: To review and adapt any team policies that may need to change.

*WIP Limit: To set appropriate limits to enhance flow.

*Metrics and charts (e.g., Cumulative Flow Diagram, Cycle Time Scatterplot, Work Item Aging): To visualize flow, identify bottlenecks, and make data-driven decisions for continuous improvement.

Considering all these elements helps the Scrum Team integrate Kanban practices effectively into their existing Scrum framework

NEW QUESTION: 11

Which of the following are leading indicator metrics?

(choose the best two answers)

A. Cycle Time.

B. Service Level Expectation.

C. Work in Progress.

D. Work Item Aging.

E. Monte Carlo.

Answer: C,D (LEAVE A REPLY)

Work in Progress (WIP) and Work Item Aging are considered leading indicator metrics in Scrum with Kanban. Leading indicators are metrics that provide information that can help predict future outcomes or performance.

*Work in Progress (WIP): This metric indicates the number of work items currently being worked on and can provide early signals about potential bottlenecks or issues in the workflow. Managing WIP effectively can help teams optimize their flow and predict how work might proceed in the future.

*Work Item Aging: This metric shows how long work items have been in progress without being completed.

It provides an early indication of delays and can help teams identify items that might need attention to maintain a steady flow

NEW QUESTION: 12

True or False: 'On-demand' work item place holders are used in place of Sprint Goals for Scrum Teams using Kanban. Choose only ONE best answer.

A. TRUE

B. FALSE

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 13

True or False: The main role of WIP aging is to help identify flow bottlenecks; where work may be impeded or constrained.

A. True

B. False

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 14

Who is accountable for managing the Kanban board in the Sprint Backlog? (Choose the best answer)

A. The Scrum Master

B. The Product Owner

C. The Developers

D. The Scrum Team

Answer: C ([LEAVE A REPLY](#))

NEW QUESTION: 15

Which of the following are considered lagging indicators? (choose the best three answers)

A. Work Item Aging metrics.

B. Throughput metrics.

C. Cycle Time metrics.

D. Work in Progress metrics.

E. Velocity metrics.

Answer: B,C,E ([LEAVE A REPLY](#))

NEW QUESTION: 16

Which analytics chart will help to determine when a specific Product Backlog item, that is currently 'in progress', is projected to be 'finished'? (choose the best answer)

A. Work Item Aging chart.

B. Gantt chart.

C. Throughput chart.

D. Control chart.

E. Cumulative Flow Diagram (CFD) chart.

Answer: ([SHOW ANSWER](#))

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NEW QUESTION: 17

Work Item Age metrics are most helpful in supporting which of the following? (choose the best two answers)

A. Inspecting and adapting the Sprint at the Daily Scrum.

B. Influencing the team's Service Level Expectation (SLE).

C. Helping the team estimate the size of Work Items.

D. Inspecting and adapting the team's process and definition of Workflow at the Sprint Retrospective.

E. Being a leading indicator for the length of the feedback loop for a certain Work Item.

Answer: A,E ([LEAVE A REPLY](#))

NEW QUESTION: 18

True or False: If Developers use tasks, then their WIP limits should primarily apply to tasks in the Sprint Backlog.

A. True

B. False

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 19

True or False: The Scrum Master is responsible for setting the WIP Limits.

A. FALSE

B. TRUE

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 20

How does Kanban for Scrum Teams maximize value delivered?

(choose the best two answers)

A. By minimizing time spent in meetings/events.

B. By enabling tighter empirical feedback loops via faster Cycle Times.

C. By optimizing the flow of value.

D. By minimizing transaction costs.

E. By choosing higher-value items to deliver.

Answer: ([SHOW ANSWER](#))

Kanban for Scrum Teams maximizes value delivered by:

1. Enabling Tighter Empirical Feedback Loops via Faster Cycle Times (Option B):

Kanban practices help Scrum Teams reduce Cycle Times, which is the time it takes for a work item to move from "start" to "finish." Faster Cycle Times mean that feedback on work done is received more quickly, allowing the team to make necessary adjustments sooner. This rapid feedback loop enhances the empirical process control central to Scrum, thus ensuring that the team is always delivering value in line with the needs of stakeholders(

2. Optimizing the Flow of Value (Option C):

Kanban focuses on optimizing the flow of work through the team's process. This is achieved by limiting Work in Progress (WIP) and actively managing flow metrics such as throughput and cycle time. By optimizing flow, teams can ensure that work items are completed efficiently and effectively, minimizing waste and maximizing the delivery of value to the customer(The other options are less accurate:

*Option A: Minimizing time spent in meetings/events is not the primary goal of Kanban; rather, it is about optimizing flow and value delivery.

*Option D: Minimizing transaction costs is more related to Lean principles, but it does not directly address the value delivered as effectively as options B and C.

*Option E: Choosing higher-value items to deliver is part of prioritization, which is more related to Product Backlog management than to Kanban's specific practices

NEW QUESTION: 21

True or False: The way the Developers approach the Sprint Goal at the Daily Scrum changes if they are using Kanban. Choose only ONE best answer.

A. FALSE

B. TRUE

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 22

What can happen if the Scrum Team's Work In Progress (WIP) Limit is not honored?
(choose the best answer)

- A. Concurrent operations will slow down.
- B. Processes will suffer from inefficiency.
- C. Team throughput increases.
- D. Feedback loops become shorter.

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 23

Which of the following Scrum artifacts is a form of the Work in Progress (WIP) Limit?
(choose the best answer)

- A. Definition of "Done".
- B. The Burn-down chart.
- C. The Product Backlog.
- D. The Sprint Backlog.
- E. The Sprint Goal.
- F. There is no such component in the Scrum framework.

Answer: D ([LEAVE A REPLY](#))

NEW QUESTION: 24

True or False: Using a flow-based perspective can enhance the Scrum events.

- A. FALSE
- B. TRUE

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 25

True or False: Scrum Teams using Kanban can release anytime during a Sprint as well as multiple times during the Sprint.

- A. FALSE
- B. TRUE

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 26

Scrum Teams using Kanban need to track which four metrics of flow? (choose the best answer)

- A. Work in Progress (WIP), Work Item Age, Throughput, Cycle Time.
- B. Throughput, Work in Progress (WIP), Velocity, Lead Time.
- C. Work in Progress (WIP), Velocity, Lead Time, Cycle Time.
- D. Velocity, Lead Time, Cycle Time, Cost.

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 27

What should the Developers do if, during the Sprint, the Product Owner asks them to add an urgent unplanned work item that aligns to the Sprint Goal but does not fit into the current Work in Progress (WIP) Limits?

(choose the two best answers)

- A.** Add the urgent item to their Sprint Backlog but only start working on it when their WIP Limits allow it.
- B.** Adjust the WIP Limits to allow for taking on the extra item and record it as part of their Definition of Workflow.
- C.** Take on the urgent item as an exception to the WIP Limits and visualize that they are above their WIP Limit.
- D.** Reject the urgent item since the WIP Limits do not allow it. Tell the Product Owner to wait until the next Sprint.

Answer: ([SHOW ANSWER](#))

If the Product Owner requests that an urgent, unplanned work item be added during the Sprint, and it aligns with the Sprint Goal but does not fit within the current WIP limits, the Developers should:

1. Add the urgent item to their Sprint Backlog but only start working on it when their WIP Limits allow it (Option A): This maintains the integrity of the WIP limits and ensures that the team doesn't overcommit or create too much work in progress, which could affect flow and focus.
2. Take on the urgent item as an exception to the WIP Limits and visualize that they are above their WIP Limit (Option C): By taking on the urgent item as an exception, the team can address the urgency while being transparent about the temporary breach of the WIP limits. This visualization helps the team and stakeholders understand the current state of work and its impact(Options B (Adjust the WIP Limits) and D (Reject the urgent item) are less suitable because they either undermine the WIP control mechanism or fail to accommodate a potentially critical change that aligns with the Sprint Goal.

NEW QUESTION: 28

True or False: Overall efficiency will automatically increase when you reduce batch size.

- A.** FALSE
- B.** TRUE

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 29

What does the Work Item Aging chart show? (Choose the best answer)

- A.** The approximate average age of work in process in the team.
- B.** How many days has the team worked without breaching the WIP limits.
- C.** For each item on the Kanban board how long ago has it been pulled into WIP.

D. How many sprints ago has the team revised their WIP limits.

Answer: C ([LEAVE A REPLY](#))

NEW QUESTION: 30

Which metric makes most sense to look at during Sprint Planning?

(choose the best answer)

A. Service Level Expectation.

B. Throughput.

C. Work Item Aging.

D. Work in Progress.

Answer: B ([LEAVE A REPLY](#))

During Sprint Planning, the most relevant metric to consider is Throughput (Option B), which measures the number of work items completed in a given time frame (e.g., per Sprint). By reviewing past throughput, the team can make informed decisions about how much work they are likely to complete in the upcoming Sprint, taking into account their capacity and any potential changes in team composition or external factors.

*Service Level Expectation (A) is less relevant as it is more about setting expectations with stakeholders rather than planning the Sprint.

*Work Item Aging (C) is a leading indicator metric used to track how long current work items have been in progress, which is less helpful during planning.

*Work in Progress (D) indicates the current workload but does not provide historical data useful for forecasting in Sprint Planning

NEW QUESTION: 31

What might a Scrum Team visualize with Kanban?

(choose the best three answers)

A. The Product Backlog.

B. The Sprint Retrospective.

C. The Sprint Backlog.

D. The Definition of Done.

Answer: ([SHOW ANSWER](#))

When a Scrum Team uses Kanban, they can visualize:

*The Product Backlog: By making the Product Backlog visible, the team can track what work items are upcoming and prioritize them effectively.

*The Sprint Backlog: Visualizing the Sprint Backlog helps the team see the work planned for the current Sprint, track progress, and manage flow.

*The Definition of Done: Making the Definition of Done visible ensures that all team members and stakeholders understand the criteria that must be met for work to be considered complete

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NEW QUESTION: 32

The Scrum Team's Definition of Workflow includes descriptions of each state of a work item can be. True or False: The various states of a work item described in the Definition of Workflow can only encompass flow inside of the Sprint. ie limited to the state of each column on the Developers' Kanban board.

- A. FALSE
- B. TRUE

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 33

A Scrum Team's Definition of Workflow must have defined points at which the Scrum Team considers work to have started and to have finished. This allows the team to track their Work in Progress (WIP). How are these points defined?
(choose the best answer)

- A. Any refined Product Backlog item in the Product Backlog is WIP.
- B. How it is defined and who within the Scrum Team defines it depends on the boundaries and scope of the Definition of Workflow.
- C. Any Product Backlog item in the Sprint Backlog is a WIP.
- D. In any way the Scrum Team chooses to define it.
- E. However the Developers want. They have the final say on the Sprint Backlog.

Answer: B ([LEAVE A REPLY](#))

The Definition of Workflow includes the agreed-upon points at which the Scrum Team considers work to have started and finished. These points are determined based on the boundaries and scope of the team's workflow. This definition must be clearly understood by the entire team to track Work in Progress (WIP) effectively and manage flow efficiently. It is up to the Scrum Team to define these boundaries to suit their specific context and workflow needs.

NEW QUESTION: 34

True or False: Reduced productivity is the result of optimizing WIP limits.

- A. FALSE
- B. TRUE

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 35

Is the Scrum Master role needed for Scrum Teams using Kanban? (choose the best answer)

- A. YES
- B. IT DEPENDS
- C. NO

Answer: [\(SHOW ANSWER\)](#)

NEW QUESTION: 36

True or False: When it comes to using Kanban for the Sprint Backlog, the Developers own the way they work as well as their Definition of "their" Workflow.

- A. True
- B. False

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 37

True or False: Reducing WIP limits will always result in decreased productivity.

- A. False
- B. True

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 38

True or False: Scrum Teams using Kanban can replace Sprint Planning with just-in-time feature planning.

- A. TRUE
- B. FALSE

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 39

True or False: Explicit policies applied at each state/column of the workflow can replace the need for a definition of "Done".

- A. FALSE
- B. TRUE

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 40

True or False: The Scrum framework already contains elements that create a pull system.

- A. True
- B. False

Answer: A ([LEAVE A REPLY](#))

The Scrum framework already contains elements that create a pull system. In Scrum, the team members "pull" work into the Sprint Backlog during Sprint Planning. They decide which Product Backlog items they will commit to completing based on their capacity and the Sprint Goal. This is a form of a pull system where the team only takes in as much work as they believe they can complete within a Sprint, aligning with Kanban principles that limit Work in Progress (WIP) to optimize flow

NEW QUESTION: 41

To effectively track Work in Progress (WIP), a team should clearly define what it means to have 'started' work and to have 'finished' work. This will typically be included in the Scrum Team's definition of "Workflow" policy.

How are these various points of flow defined? (choose the best answer)

- A.** However the Scrum Team decides to define it. The definition must be in agreement with the Developers and the Product Owner.
- B.** Each point of flow is assigned an owner and will be defined by that owner.
- C.** Product Backlog items that conform with the team's Definition of Ready are considered WIP.
- D.** Any Product Backlog item in the Sprint Backlog that is not 'done' is considered WIP.
- E.** However the Developers choose to define it. They have the final say on managing the Sprint Backlog.

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 42

True or False: The purpose of a Scrum Team's Service Level Expectation (SLE) is to allow teams to give each Product Backlog item a commitment to a due date as part of Sprint Planning.

- A.** False
- B.** True

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 43

Which of the following should NOT be in the Definition of Workflow?
(choose the best answer)

- A.** Agreed owner of Workflow lane.
- B.** Work in Progress (WIP) Limits.
- C.** End of the Workflow.
- D.** Start of the Workflow.

Answer: **A** ([LEAVE A REPLY](#))

The Definition of Workflow in Kanban should include key elements that help manage the flow of work through the process. These elements typically include:

*WIP Limits (Option B), which help to manage flow and prevent overburdening the team.

*Start of the Workflow (Option D) and End of the Workflow (Option C), which define when work begins and when it is considered complete.

However, Option A (Agreed owner of Workflow lane) is not usually part of the Definition of Workflow. The workflow definition focuses on the stages, policies, and rules that govern work items, rather than on individual ownership of workflow lanes(

NEW QUESTION: 44

Which of the following are considered leading indicator metrics? (choose the best two answers)

- A. Monte Carlo simulations.
- B. Current Work in Progress.
- C. An item's Cycle Time.
- D. An item's Work Item Age.
- E. Service Level Expectation policy.

Answer: B,D (LEAVE A REPLY)

NEW QUESTION: 45

What qualitative information can you get from a Cycle Time Scatterplot?
(choose the best answer)

- A. General Cycle Time trends.
- B. Single Cycle Time outliers.
- C. Clusters of Cycle Time outliers.
- D. All of the answers.

Answer: D (LEAVE A REPLY)

A Cycle Time Scatterplot is a visualization tool used to display the cycle times for individual work items over time. This scatterplot provides several types of qualitative information:

- 1.General Cycle Time Trends (Option A): The scatterplot can show general trends over time, such as whether the cycle times are decreasing, increasing, or staying stable. This helps teams understand the overall direction in which their workflow efficiency is moving.
- 2.Single Cycle Time Outliers (Option B): The scatterplot also helps identify individual outliers - work items that took significantly longer or shorter than usual to complete. These outliers can be further investigated to understand why they occurred and to prevent similar situations in the future.
- 3.Clusters of Cycle Time Outliers (Option C): In addition to single outliers, the scatterplot may reveal clusters of outliers. These clusters can indicate systemic issues, such as bottlenecks or recurring problems in a specific part of the process.

Since a Cycle Time Scatterplot provides all these types of information (general trends, single outliers, and clusters of outliers), the correct answer is D.

NEW QUESTION: 46

Which of these are LEAST likely to be included in the definition of "Workflow" policies?
(choose the best three answers)

- A. Visualization policies.
- B. Work Item types.
- C. Definition of Done.
- D. The Increment.
- E. A Burndown chart.
- F. Service Level Expectations.
- G. A Gantt chart.
- H. WIP Limits.
- I. Pull/prioritization policies.

Answer: D,E,G (LEAVE A REPLY)

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NEW QUESTION: 47

Why aren't feedback loop practices included in the Kanban Guide for Scrum Teams?
(choose the best answer)

- A. A Scrum Team self-manages and decides what feedback loops are necessary to include in their workflow.
- B. Kanban does not require feedback loops as it focuses on improving productivity. Feedback loops only apply when using Scrumban.
- C. The Kanban Guide for Scrum Teams builds upon the Scrum Guide. There is no need to explicitly add feedback loop practices as they are already in Scrum.
- D. Kanban boards are the only feedback loops needed for Scrum Teams using Kanban.

Answer: C (LEAVE A REPLY)

NEW QUESTION: 48

What would be the most opportune time for a Scrum Team to make policy changes to their Work in Progress (WIP) Limits? (choose the best answer)

- A. During the Daily Scrum.
- B. WIP Limits should not be modified once they have been set.
- C. During the Sprint Retrospective.
- D. Anytime during the Sprint.

Answer: (SHOW ANSWER)

NEW QUESTION: 49

True or False: Limiting Work in Progress (WIP) will likely reduce the amount of collaboration in the Scrum Team.

- A. True
- B. False

Answer: B (LEAVE A REPLY)

Limiting Work in Progress (WIP) is likely to increase rather than reduce collaboration within a Scrum Team.

When WIP limits are enforced, team members are encouraged to "swarm" around fewer tasks, focusing on completing them together rather than starting new work. This promotes more collaborative behaviors, such as pairing or mob programming, to get work items done efficiently

NEW QUESTION: 50

The definition of "Workflow" typically includes: (choose the best four answers)

- A. The start state of the process.
- B. A shared understanding within the Scrum Team of how work is defined (work items).
- C. A definition of customer value.
- D. The active states for the work items.
- E. The finished state of the process.

Answer: A,B,D,E (LEAVE A REPLY)

NEW QUESTION: 51

What is Kanban?

(choose the best answer)

- A. A methodology aimed at visualizing your Workflow for effectiveness and enhance productivity within the team.
- B. A strategy for optimizing the flow of value through a process that uses a visual, Work in Progress (WIP) limited pull system.
- C. A set of practices that are additive to the Scrum framework.
- D. None of the above.

Answer: B (LEAVE A REPLY)

Kanban is:

*A strategy for optimizing the flow of value through a process (Option B): Kanban focuses on improving flow and efficiency by using a visual pull system with limited WIP. This strategy helps teams balance demand against throughput and enhance productivity by limiting the number of work items in progress.

Options A (methodology for visualizing workflow) and C (set of practices additive to Scrum) are partially correct but do not fully capture Kanban's purpose. Kanban is not just a

visualization tool (A), and while it can be additive to Scrum (C), it is fundamentally a flow-based strategy

NEW QUESTION: 52

True or False: The Developers always have ownership of the definition of "Workflow" regardless of whether it encompasses flow inside and/or outside of the Sprint.

A. TRUE

B. FALSE

Answer: B ([LEAVE A REPLY](#))

NEW QUESTION: 53

True or False: Kanban can be used to help improve the flow of the Sprint. It can also be used to help improve the flow of work in/out of the Sprint. Regardless, the Kanban Definition of Workflow is owned by the Developers.

A. False

B. True

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 54

True or False: Product Backlog refinement can be included in the team's Workflow description.

A. TRUE

B. FALSE

Answer: A ([LEAVE A REPLY](#))

NEW QUESTION: 55

Which formula best represents Little's Law? (choose the best answer)

A. Average Cycle Time = Average Work in Progress / Average Throughput.

B. Average Work in Progress = Average Cycle Time / Average Throughput.

C. Average Throughput = Average Cycle Time / Average Work in Progress.

D. Average Throughput = Average Cycle Time * Average Work in Progress.

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 56

Leading indicators: (choose the two best answers)

A. about the history of a system.

B. help us understand and learn from past activities.

C. tell us about potential future scenarios in a system.

D. provide us with early warning signs that allow us to correct course.

Answer: C,D ([LEAVE A REPLY](#))

NEW QUESTION: 57

Kanban can help enhance visibility for: (choose the best three answers)

- A. The Sprint Backlog.
- B. The Definition of Done.
- C. The Sprint Retrospective.
- D. The Product Backlog.

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 58

True or False: The Scrum Framework contains elements that can be treated as explicit policies.

- A. True
- B. False

Answer: ([SHOW ANSWER](#))

The Scrum framework contains elements that can be treated as explicit policies. For example, Scrum defines specific roles, events, and artifacts, which are treated as rules or guidelines that the team must follow to maintain Scrum's framework. In the context of Scrum with Kanban, additional explicit policies, such as Work in Progress (WIP) limits, may also be established to further optimize flow

NEW QUESTION: 59

Only a Product Owner and Developers are the needed when applying Kanban in Scrum.

- A. TRUE
- B. FALSE

Answer: ([SHOW ANSWER](#))

NEW QUESTION: 60

Which of the following metrics will likely be reviewed by at the Daily Scrum for a Scrum Team using Kanban? (choose the best two answers)

- A. Work Age Item.
- B. Throughput.
- C. Velocity.
- D. Lead Time.
- E. Cycle Time.
- F. Work in Progress (WIP).

Answer: A,F ([LEAVE A REPLY](#))

NEW QUESTION: 61

Which is the most appropriate metric to look at if you want to determine when an item that that has NOT started might be finished?

- A. Team Velocity.

- B. There is no such metric.
- C. Historical Cycle Times.
- D. Team Capacity.
- E. Work Item Age.

Answer: C (LEAVE A REPLY)

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NEW QUESTION: 62

Which of the following are Kanban practices for Scrum?

(choose the best answer)

- A. Visualizing flow, limiting WIP, actively managing the Work in Progress (WIP), inspecting & adapting the Workflow.
- B. Kaizen, remove delays, visualize policies, pull system.
- C. Small batches, limit WIP, eliminate waste, Kaizen.
- D. Class of service, cost of delay, visualize the Workflow, limit WIP, manage flow.
- E. T-shirt size estimation, service level expectations, limit WIP.

Answer: A (LEAVE A REPLY)

The best answer is option A, which outlines the core Kanban practices for Scrum:

*Visualizing Flow: Helps the team see the state of work items at a glance.

*Limiting Work in Progress (WIP): Prevents overloading the team and promotes focus on completing work.

*Actively Managing the WIP: Ensures the team continuously monitors and manages the amount of work in progress.

*Inspecting and Adapting the Workflow: Regularly reviewing and adjusting the workflow to improve efficiency and effectiveness

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